



DIGITAL

For a wide range of designs from apps to motion, interface to entertainment.



CONCEPT & STUDENTS

For concepts developed in any medium and design discipline, by students or professionals.



SPACES

For architecture, interiors & urban design.



HEALTH

For any health-related design, from devices to delivery, systems to facilities.



WEAR

For materials, textiles, tech clothing or wearables.



EXPERIENCE

About analyzing, designing & improving the user's experience. It includes service design, UE, UX and XD.



COMMUNICATION

For print, branding, graphics & environmental design.



PRODUCT

For 3-D, industrial & product design.



TRANSPORT

For all forms of transportation, from cars & bikes to trains, planes and systems.



CAUSE

For solutions that help people face hardship and improve their lives.

The Spark 10th Annual International Awards

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